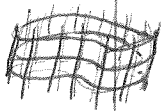


4.4 Surface Examples

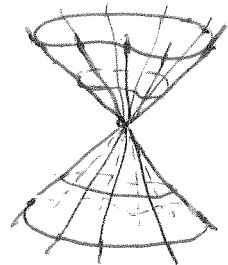


① Generalized cylinder: $\vec{\sigma}(u,v) = \vec{\gamma}(u) + v\vec{a}$ for a curve $\vec{\gamma}$ and a vector \vec{a} .

- Regular \Leftrightarrow tangent vector of $\vec{\gamma}$ is never parallel to \vec{a} (implies also no line parallel to \vec{a} intersects $\vec{\gamma}$ more than once)
- Can reduce parametrization to the general form $\vec{\sigma}(u,v) = (f(u), g(u), v)$.
- Coordinate patches require "patches" for $\vec{\gamma}(u) \dots$ at least 2 if it's a closed curve.

② Generalized cone: $\vec{\sigma}(u,v) = (1-v)\vec{p} + v\vec{\gamma}(u)$ for a curve $\vec{\gamma}$ and a point \vec{p} .

- $\vec{\gamma}$ should not pass through $\vec{p} \Leftrightarrow$ regular
 no line through \vec{p} intersects $\vec{\gamma}$ twice
 no tangent line to $\vec{\gamma}$ passes through \vec{p}
 and vertex is omitted.



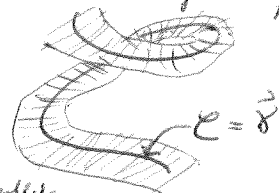
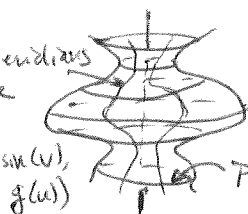
- Parametrization reduces to $\vec{\sigma}(u,v) = (f(u)v, g(u)v, v)$
 w/ vertex at origin, curve $(f(u), g(u))$ in plane $z=1$.

③ Ruled surface: $\vec{\sigma}(u,v) = \vec{\gamma}(u) + v\vec{\delta}(u)$ where $\vec{\gamma}$ is a curve passing thru each line of the surface, and $\vec{\delta}(u)$ is in the direction of the lines

- regular $\Leftrightarrow \vec{\gamma} + v\vec{\delta} \nparallel \vec{\delta}$, i.e. if $\vec{\gamma} \nparallel \vec{\delta}$ and v is small. $\Leftrightarrow \vec{\gamma}$ never tangent to $\vec{\delta}$ rulings

④ Surface of revolution: obtained by revolving a curve

Meridians



- can reduce parametrization to $\vec{\sigma}(u,v) = (f(u)\cos v, f(u)\sin v, g(u))$

- regular \Leftrightarrow ① $f(u) \neq 0$
 ② $\vec{\gamma}$ is regular

- also must consider cases of self-intersection.

4.5 Quadric Surfaces (implicit surface)

Defined by $\mathbf{r}^T \mathbf{A} \mathbf{r} + \mathbf{b}^T \mathbf{r} + C = 0 \Leftrightarrow \begin{pmatrix} x & y & z \end{pmatrix} \begin{pmatrix} a_1 & a_4 & a_5 \\ a_4 & a_2 & a_5 \\ a_5 & a_5 & a_3 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} + \begin{pmatrix} b_1 & b_2 & b_3 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} + C = 0$

$\Leftrightarrow a_1 x^2 + a_2 y^2 + a_3 z^2 + 2a_4 xy + 2a_5 yz + 2a_6 xz + b_1 x + b_2 y + b_3 z + C = 0.$

Classifier: (i) ellipsoid

(ii) hyperboloid 1-sheet

(iii) hyperboloid 2-sheets

(iv) elliptic paraboloid

(v) hyperbolic paraboloid

(vi) quadric cone

(vii) elliptic cylinder

(viii) hyperbolic cylinder

(ix) parabolic cylinder

(x) plane

(xi) two parallel planes

(xii) two intersecting planes

(xiii) straight line

(xiv) single point.

Pf: Relies on diagonalizability of real symmetric matrices.

Quadratic Forms

17-Feb (2)

Thm: A symmetric \Rightarrow different eigenvectors (from different eigenvals) are orthogonal.

PF: $\lambda_1 \vec{v}_1 \cdot \vec{v}_2 = A\vec{v}_1 \cdot \vec{v}_2 = \vec{v}_1^T A^T \vec{v}_2 = \vec{v}_1^T \lambda_2 \vec{v}_2 = \lambda_2 \vec{v}_1 \cdot \vec{v}_2 \Leftrightarrow \vec{v}_1 \cdot \vec{v}_2 = 0. \quad \square$

Thm: A is orthogonally diagonalizable \Leftrightarrow it is symmetric.

PF: Ortho diag. $\Rightarrow A = PDP^T = PDP^{-1} \Rightarrow A^T = PD^T P^T = PDP^T = A$ since D diagonal.
By the above symmetric $\Rightarrow \exists$ orthogonal vectors obtained via similarity. \square

\Rightarrow "Spectral Decomposition" $A = \lambda_1 u_1 u_1^T + \lambda_2 u_2 u_2^T + \dots + \lambda_n u_n u_n^T$ for orthogonal vectors u_1, \dots, u_n .

Def: Quadratic Form is $Q(\vec{x}) = \vec{x}^T A \vec{x} = (x_1, x_2, \dots, x_n) \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{n1} & \dots & a_{nn} \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$
for A symmetric

\bullet then $\vec{x}^T A \vec{x} = \vec{y}^T P^T A P \vec{y} = \vec{y}^T D \vec{y}$, i.e. $Q(x) = a_{11} y_1^2 + a_{22} y_2^2 + \dots + a_{nn} y_n^2$
for appropriate change of basis $\vec{y} = P^T \vec{x}$.

Reduction of Quad Sfs: $\vec{r}^T A \vec{r} + \vec{b}^T \vec{r} + c = 0 \rightsquigarrow \vec{r}^T D \vec{r} + \vec{b}_0^T \vec{r} + c_0 = 0$
 $\rightsquigarrow (a_1 y_1^2 + b_1 y_1) + (a_2 y_2^2 + b_2 y_2) + \dots + c_0 = 0$
 \leftarrow can't complete square \rightarrow completing the square
 $a_1 (y_1 + \frac{b_1}{2a_1})^2 + \dots + c_0 = 0$
 \rightsquigarrow shifting $a_1 y_1^2 + \dots + a_n y_n^2 = c$
 \rightsquigarrow dividing by c $\begin{cases} a_1 y_1^2 + \dots + a_n y_n^2 = 1 \\ a_1 y_1^2 + \dots + a_n y_n^2 = 0 \end{cases}$